



## 3-ON-3 SUMMER LEAGUE PHILOSOPHY

The Fargo Basketball Academy offers the opportunity for your player(s) to develop basketball skills in a fun, low-stress environment through our summer 3-on-3 league. We encourage healthy competition in which kids play hard, but still maintain good sportsmanship.

Each game will have a FBA court monitor that will help with the flow of the game, assist the players with the facilitation of the rules and offer occasional instruction during the game. Therefore, this league is NOT adult or parent coached. We will not be keeping score, nor will overall records be kept. We want the athletes to play and work together as a team. This will benefit players in the long run as they will develop confidence and individual leadership skills without all the stress and structure. The smaller team size (we recommend 4-6 players) increases offensive and defensive opportunities for each player through basic fundamental team play.

## 3-ON-3 SUMMER LEAGUE INFORMATION

You are responsible for forming your own 3-on-3 league team. We suggest 4-6 players per team to ensure that at least 3 players show up for the scheduled games.

The league will run from June 15 – July 30. There will not be any games July 1-7 surrounding the holiday.

Our league runs for a total of 6 weeks. Each team will play one night a week and will have two back-to-back games per night for a total of 12 games.

Games will be played on Monday, Tuesday, Wednesday and Thursday evenings starting as early as 5:00 pm and ending at 9:45 pm, depending on the division. Final schedules will be sent out on or before June 1.

This year's schedule (based on the player's grade for the 2020-2021 school year) will be as follows. Players may play up a division, but not down. Registration deadline will be May 15, 2020 or when a division reaches capacity.

2020 DIVISION SCHEDULES			
3 <sup>rd</sup> /4 <sup>th</sup> Grade Girls	5 <sup>th</sup> Grade Girls	6 <sup>th</sup> Grade Girls	7 <sup>th</sup> /8 <sup>th</sup> Grade Girls
3 <sup>rd</sup> /4 <sup>th</sup> Grade Boys	5 <sup>th</sup> Grade Boys	6 <sup>th</sup> Grade Boys	7 <sup>th</sup> /8 <sup>th</sup> Grade Boys
Monday or Tuesday	Tuesday or Wednesday	Monday or Thursday	Wednesday or Thursday

Maximum of 8 teams per division. Cost: \$300 per team.

In past years there were times when teams did not provide enough players, which is unfair to the teams who pay to play two games per night. Therefore, we will be implementing a \$25 penalty fee for any game in which your team must forfeit to reimburse any team affected.



## 3-ON-3 SUMMER LEAGUE RULES

- A coin flip (or similar method) will be used to determine who gets the ball first. The other team will start with the ball during the second half.
- Pinnies will be provided for teams if needed.
- Games will be two 12-minute running clock halves with a 2-minute halftime
- Substitutions are allowed after any dead ball.
- Fouls may be called either by players or the FBA court monitor. Both offensive and defensive players may call fouls.
- Any disputes over calls will be settled by the FBA court monitor.
- Check the ball at the top of the key to start the game. After checking the ball, the player must pass to a teammate. A player cannot dribble or shoot immediately after the ball is checked in.
- The team playing defense gets possession after all jump ball tie-ups.
- After a made basket, the other team gets possession of the ball. (It is not make it, take it.)
- Avoid more than 3 seconds in the lane. Court monitors will issue warnings and excessive violations will result in a turn over.
- A defensive rebound must be taken past the arc. (This also applies to air balls as there are no “free-backs.”)
- No score will be kept during the game and therefore no scores will be reported, nor overall records kept.
- At the end of the game, it is good sportsmanship to shake hands with your opponents.
- Please help keep the facility clean. Pick up your water bottles and any other garbage at the end of the game.
- Please no coaching. Positive cheering, however, is encouraged.